



 FRENCH ARMY WEAPONS TABLE						
Range						
Type	Close 20cm	Normal 40cm	Long 60cm	Extreme 80cm	Rate of Fire	Characteristics
92G Pistol	+1d6	NE	NE	NE	2	melee
FAMAS Assault Rifle	+2d6	+1d6	+1d6	-	3	assault weapon, short weapon
FR F2 Rifle	+2d6	+1d6	+1d6	+1d6	1	packs a punch, unlimited range
FN MINIMI Light Machine gun	+2d6	+1d6	+1d6	-	7	ammunition belt, support weapon
FM AAT F-1 Medium Machine gun	+2d6	+1d6	+1d6	+1d6	7	ammunition belt, packs a punch, support weapon, unlimited range
M2HB Heavy Machine gun	+2d6	+2d6	+2d6	+1d6	7	ammunition belt, cumbersome, packs a punch, support weapon, unlimited range
TN733 Grenade	+1d6	NE	NE	NE	1 (A5)	devastating, indirect fire, minimum range 10, single shot
M203 40mm Grenade- launcher	NE	+1d6	+1d6	-	1 (A5)	devastating, indirect fire, minimum range 20, single shot
LGI F-1 51mm Light Mortar	NE	NE	+1d6	+1d6	1 (A10)	cumbersome, indirect fire only, minimum range 40, single shot, support weapon

**FRENCH ARMY
FOREIGN LEGION SQUAD (2001-2010)**

**Squad Value: 780 points
Breakpoint: 4**

No.	Model	VT	Weapon	Characteristics
1	Legionnaire Sergeant	5	FAMAS Assault Rifle, TN733 Grenades	class III body armour, leader, seasoned fighter, trained with the bayonet
1	Legionnaire Corporal	5	FAMAS Assault Rifle with M203 Grenade-launcher, TN733 Grenades	class III body armour, leader, seasoned fighter, trained with the bayonet
1	Legionnaire	4	AAT F-1 Medium Machine gun, TN733 Grenades	class III body armour, seasoned fighter, trained with the bayonet
5	Legionnaires	4	FAMAS Assault Rifle, TN733 Grenades	class III body armour, seasoned fighters, trained with the bayonet

VARIANTS:

- » The Squad can buy the *No-one gets left behind!* characteristic for -150 points.
- » The Squad can become *Veterans* for +50 points.
- » You can add a *Sniper* for +135 points.
- » You can add an M2HB .50 cal. Heavy Machine gun Section for +355 points.
- » One Legionnaire per Squad can buy the *Medic* characteristic for +15 points.
- » One Legionnaire per Squad can replace his FAMAS Assault Rifle with a FN MINIMI Light Machine gun for +25 points (from 2008).
- » One Legionnaire per Squad can replace his AAT F-1 Medium Machine gun with a FN MINIMI Light Machine gun for -5 points (from 2008).
- » One Legionnaire armed with FAMAS Assault Rifle can add an M203 Grenade-launcher to his equipment for +50 points (from 2008).
- » Up to two Legionnaires per Squad can become *Assistants* to the FN MINIMI for +10 points each.
- » Up to two Legionnaires per Squad can become *Assistants* to the AAT F-1 for +10 points each.
- » One Legionnaire can add an LGI F-151mm Light mortar to his equipment for +50 points.
- » One Legionnaire per Squad can become *Assistant* to the LGI F-1 Mortar for +10 points.
- » All Legionnaires in the Squad (including those in attached Sections) can buy an *aiming system* (*red dot, laser, etc.*) for +15 points per model.
- » Up to three Legionnaires per Squad (including those in attached Sections) can remove their Class III Body Armour for -10 points each.
- » The whole Squad (including any attached Sections) can replace their Class III Body Armour with Class IV for +10 points each.
- » One Leader can buy *binoculars* for +10 points.
- » You can buy up to 3 *Wait Actions* for +40 points each.

**FRENCH ARMY
FOREIGN LEGION SQUAD (variants)**

SNIPER

No.	Model	VT	Weapon	Characteristics
1	Legionnaire Sniper	4	FR F2 Rifle, 92G Pistol, TN733 Grenades	class III body armour, infiltrator, marksman, sight, seasoned fighter, silent weapon, sniper, trained with the bayonet

HEAVY MACHINE GUN SECTION

No.	Model	VT	Weapon	Characteristics
1	Legionnaire Machine Gunner	4	M2HB .50 cal. Heavy Machine gun, FAMAS Assault Rifle, TN733 Grenades	class III body armour, resolute, support assistant, support section, trained with the bayonet
2	Legionnaires	4	FAMAS Assault Rifle, TN733 Grenades	class III body armour, resolute, support assistants, support section, trained with the bayonet